Chapter 27

Text and Lyrics

Musical texts include lyrics, librettos, stage directions, recitativo and other collections of words. It goes without saying that words provide important information related to semantics, imagery, similes, allusion, irony, parody, word painting, and emotion. In addition, words can add to the sonorous dimension of music, including rhyme schemes, word-rhythms, and phonetic and syllabic effects such as alliteration, vowel-coloration.

Humdrum provides three pre-defined representations pertinent to text or lyrics. The **text representation can be used to represent words; the **silbe representation can be used to represent syllables; and the **ipa representation can be used to represent phonemes (via the International Phonetic Alphabet). Discussion of the **ipa representation will be delayed until Chapter 34. In this chapter we will look at various representational and processing issues related to the manipulation of words and syllables.

The **text and **silbe Representations

Syllable- and word-oriented representations are illustrated in the following excerpt from a motet by Byrd (Example 27.1). The encoded Humdrum data includes three spines: **text, **silbe and **kern. Normally, only the **silbe and **kern data would be encoded — since the **text spine can be generated from the **silbe representation.

Example 27.1. From William Byrd, Why Do I use my paper ink and pen.
<table>
<thead>
<tr>
<th>COM: Byrd, William</th>
</tr>
</thead>
<tbody>
<tr>
<td>OTL: Why do I use my paper ink and pen.</td>
</tr>
<tr>
<td><strong>text</strong>  <strong>silbe</strong>  <strong>kern</strong></td>
</tr>
<tr>
<td>*LEnglish  *LEnglish  *</td>
</tr>
<tr>
<td>=11  =11  =11</td>
</tr>
<tr>
<td>.  .  2r</td>
</tr>
<tr>
<td>Why  Why  2g</td>
</tr>
<tr>
<td>=12  =12  =12</td>
</tr>
<tr>
<td>do  do  2b-</td>
</tr>
<tr>
<td>I  I  2a</td>
</tr>
<tr>
<td>=13  =13  =13</td>
</tr>
<tr>
<td>use  use  4g</td>
</tr>
<tr>
<td>my  my  4g</td>
</tr>
<tr>
<td>paper  pa-  [2dd</td>
</tr>
<tr>
<td>=14  =14  =14</td>
</tr>
<tr>
<td>.  .  2dd]</td>
</tr>
<tr>
<td>.  -per  2cc</td>
</tr>
<tr>
<td>=15  =15  =15</td>
</tr>
<tr>
<td>ink  ink  2.ff</td>
</tr>
<tr>
<td>and  and  (4ee</td>
</tr>
<tr>
<td>=16  =16  =16</td>
</tr>
<tr>
<td>.  .  4dd</td>
</tr>
<tr>
<td>.</td>
</tr>
<tr>
<td>.</td>
</tr>
<tr>
<td>.</td>
</tr>
<tr>
<td>=17  =17  =17</td>
</tr>
<tr>
<td>pen,  pen,  1dd</td>
</tr>
<tr>
<td>=18  =18  =18</td>
</tr>
<tr>
<td>and  and  1dd</td>
</tr>
<tr>
<td>=19  =19  =19</td>
</tr>
<tr>
<td>pen,  pen,  1dd</td>
</tr>
<tr>
<td>=20  =20  =20</td>
</tr>
<tr>
<td>.  .  2r</td>
</tr>
<tr>
<td>and  and  2ff</td>
</tr>
<tr>
<td>=21  =21  =21</td>
</tr>
<tr>
<td>call  call  2.ee</td>
</tr>
<tr>
<td>my  my  4dd</td>
</tr>
<tr>
<td>=22  =22  =22</td>
</tr>
<tr>
<td>wits  wits  1cc#</td>
</tr>
<tr>
<td>=23  =23  =23</td>
</tr>
<tr>
<td>to  to  2ee</td>
</tr>
<tr>
<td>counsel  coun-  [2aa</td>
</tr>
<tr>
<td>=24  =24  =24</td>
</tr>
<tr>
<td>.  -sel  4aa]</td>
</tr>
<tr>
<td>what  what  4ff</td>
</tr>
<tr>
<td>to  to  (8ee</td>
</tr>
<tr>
<td>.</td>
</tr>
<tr>
<td>=25  =25  =25</td>
</tr>
</tbody>
</table>
Text and Lyrics

. | 4cc
. | 4dd
. | 4.ee
. | 8dd
=26 | =26 | =26
. | 4ee
. | 4ee
. | 2dd)
=27 | =27 | =27
say, | say, | 1cc#
say, | =28 | =28
=28 | =28 | =28
*- | *- | *-

Note that all three representations in Example 27.1 make use of the common system for representing barlines. In the **text representation tokens represent individual words. In some scores, several words will be associated with a single moment (or pitch), as in the case of *recitativo* passages. Multi-word tokens are encoded as Humdrum multiple-stops with a space separating each word on a record.

In the **silbe representation tokens represent individual syllables. In **silbe the hyphen (-) is used explicitly to signify syllable boundaries and the tilde (') is used to signify boundaries between hyphenated words (necessarily also a syllable boundary). In other words, four types of syllables are distinguished by **silbe: (1) a single-syllable word, (2) a word-initiating syllable, (3) a word-completing syllable, and (4) a mid-word syllable. The following table illustrates how these signifiers are used:

**Table 26.1.**

<table>
<thead>
<tr>
<th><strong>text</strong></th>
<th>a single-syllable word</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>text-</strong></td>
<td>a word-initiating syllable</td>
</tr>
<tr>
<td>&quot;-text&quot;</td>
<td>a word-completing syllable</td>
</tr>
<tr>
<td>&quot;-text-&quot;</td>
<td>a mid-word syllable</td>
</tr>
<tr>
<td>&quot;text&quot;</td>
<td>a single-syllable word beginning a hyphenated multi-word</td>
</tr>
<tr>
<td>&quot;text-&quot;</td>
<td>a single-syllable word completing a hyphenated multi-word</td>
</tr>
<tr>
<td>&quot;text-&quot;</td>
<td>a single-syllabe word continuing a hyphenated multi-word</td>
</tr>
<tr>
<td>&quot;text-&quot;</td>
<td>a word-initiating syllable continuing a hyphenated multi-word</td>
</tr>
<tr>
<td>&quot;-text&quot;</td>
<td>a word-completing syllable — part of a hyphenated multi-word</td>
</tr>
</tbody>
</table>

Both the **text and **silbe representations are able to distinguish different tones of voice such as spoken voice, whispered voice, laughing voice, emotional voice, *Sprechstimme* and humming. In addition, there are signifiers for indicating untexted laughter and untexted sobs or cries. Some sample signifiers are shown in Table 26.2
Table 26.2.

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>A-Z</td>
<td>upper-case letters A to Z</td>
</tr>
<tr>
<td>a-z</td>
<td>lower-case letters a-z</td>
</tr>
<tr>
<td>(</td>
<td>open parenthesis</td>
</tr>
<tr>
<td>)</td>
<td>closed parenthesis</td>
</tr>
<tr>
<td>{</td>
<td>beginning of phrase</td>
</tr>
<tr>
<td>}</td>
<td>end of phrase</td>
</tr>
<tr>
<td>%</td>
<td>silence (rest) token (character by itself)</td>
</tr>
<tr>
<td>M</td>
<td>humming voice (character by itself)</td>
</tr>
<tr>
<td>[</td>
<td>beginning of spoken voice</td>
</tr>
<tr>
<td>[ [</td>
<td>beginning of whisper</td>
</tr>
<tr>
<td>]</td>
<td>end of spoken voice</td>
</tr>
<tr>
<td>] ]</td>
<td>end of whisper</td>
</tr>
<tr>
<td>&lt;</td>
<td>beginning of <em>Sprechstimme</em></td>
</tr>
<tr>
<td>&gt;</td>
<td>end of <em>Sprechstimme</em></td>
</tr>
<tr>
<td>#</td>
<td>beginning of laughing voice</td>
</tr>
<tr>
<td>##</td>
<td>end of laughing voice</td>
</tr>
<tr>
<td>@</td>
<td>laughter (no text)</td>
</tr>
<tr>
<td>&amp;</td>
<td>sob or cry (no text)</td>
</tr>
<tr>
<td>$</td>
<td>beginning of emotional voice</td>
</tr>
<tr>
<td>$$</td>
<td>end of emotional voice</td>
</tr>
<tr>
<td>*</td>
<td>follows stressed word (<strong>text</strong>) or stressed syllable (<strong>silbe</strong>)</td>
</tr>
</tbody>
</table>

*Signifiers common to *text* and *silbe*

The `text` Command

In most notated music, lyrics are written using a syllabic representation rather than a word-oriented representation. The *silbe* representation is typically a better representation of the score than *text*. However, for many analytic applications, words often prove to be more convenient. The Humdrum `text` command can be used to translate *silbe* data to *text* data. In general, syllabic information is useful for addressing questions related to rhythm and rhyme, whereas text information is more useful for addressing questions related to semantics, metaphor, word-painting, etc.

Invoking the `text` command is straightforward:

```
text inputfile > outputfile
```

A simple text-related task might be looking for occurrences of a particular word, such as the German “Liebe” (love). If the lyrics are encoded in the *text* representation, then a simple `grep` will suffice:

```
grep -n 'Liebe' schubert
```

Recall that the `-n` option gives the line number of any occurrences found. If the input is encoded in the *silbe* representation, then the output of `text` can be piped to `grep`:

```
extract -i '*.silbe' schubert | text | grep -n 'Liebe'
```
Given a `silbe` input, a inventory of words can be generated using `sort` and `uniq` in the usual way:

```
extract -i `silbe` song | text | rid -GLId | sort | uniq
```

Frequently, it is useful to search for a group of words rather than individual words. Suppose we are looking for the phrase "white Pangur." The `context` command can be used to amalgamate words as multiple stops. If we are looking for a phrase consisting of just two words, we might use the `-n 2` option for `context`:

```
text barber | context -n 2 | grep -i 'white Pangur'
```

Alternatively, we might amalgamate words so they form sentences, or at least phrases. Punctuation marks provide a convenient marker for ending the amalgamation process carried out by `context`. In the following command, we have defined a regular expression with a character-class containing all of the punctuation marks. The output from this command will display all punctuated phrases (one per line) that contain the phrase "white Pangur."

```
text | context -e '[,;?:!]' | grep -i 'white Pangur'
```

### The `fmt` Command

Another common task is simply to provide a readable text of the text or lyrics of a work. Given a `text` representation, we can use the `rid` command to eliminate all records except non-null data records. This will result in a list of words — one word per line. UNIX provides a simple text formatter called `fmt` that will assemble words or lines into a block text where all output lines are roughly the same width. Consider the Gregorian chant `A Solis Ortus` from the `Liber Usualis` (shown in Example 27.2.)

**Example 27.2.** Beginning of chant `A Solis Ortus`.

```
A sol-/ lis or-/ tus car-/ di-/ ne ad us-/ que ter-/ rae li-/ mi-/ tem, Chri-/ stum , ca-/ na-/ mus prin-/ ci- pem,
```

The Latin text for this chant can be formatted as follows:

```
extract -i `silbe` chant12 | text | rid -GLId | fmt -50
```

The `-50` option tells `fmt` to place no more than 50 characters per line. The default line-length is 72 characters. The above pipeline produces the following output:
A solis ortus cardine ad usque terrae limitem, 
Christum canamus principem, natum Maria Virgine. 
Beatus auctor saeculi servile corpus induit: ut 
carne carnem liberans, ne perderet quos condidit. 
Castae parentis viscera cae lestis intratgratia: 
venter puellae bajulat secreta, quae non noverat. 
Domus pudici pectoris tem plum repente fit Dei: 
intacta nesciens virum, concepit alvo filium.

Another useful output would have the text arranged with one sentence or phrase on each line. As 
before we can use the context command with the -e option to amalgamate words, where each 
amalgamated line ends with a punctuation mark:

```
extract -i '***silbe' chant12 | text | context -e '[.,:?!]' \ 
| rid -GLId
```

The corresponding output is:

```
A solis ortus cardine ad usque terrae limitem, 
Christum canamus principem, 
natum Maria Virgine. 
Beatus auctor saeculi servile corpus induit: 
ut carne carnem liberans, 
ne perderet quos condidit. 
Castae parentis viscera cae lestis intratgratia: 
venter puellae bajulat secreta, 
quaer non noverat. 
Domus pudici pectoris tem plum repente fit Dei: 
intacta nesciens virum, 
concepit alvo filium.
```

Yet another way of arranging the text output would be to parse the text according to explicit phrase 
marks in the **kern data. This will require a little more work, but the result will be worthwhile. 
First, we will need to transfer the end-of-phrase signifier ('') from the **kern spine to the 
***silbe spine. This transfer entails four steps. (1) Extract the monophonic **kern spine and 
eliminate all data signifiers except closing curly braces (''). Store the result in a temporary file:

```
extract -i '***kern' chant12 | humsed 's/[\^]\*\*\*/; s/\^$/./' \ 
> templ
```

Notice that humsed has been given two substitution commands. The first eliminates all data signifiers except the close curly brace. The second substitution transforms empty output lines to null data records by adding a single period.

(2) Extract the ***silbe spine, translate it to **text and store the result in another temporary file:

```
extract -i '***silbe' chant12 | text > temp2
```
(3) Assemble the two temporary files together and use the cleave command to join the end-of-
phrase marker to the syllable representation.

    assemble temp1 temp2 | cleave -i "**kern,**text" \
    -o "**text" > temp3

With this cleaved data we can now use the context command to amalgamate phrase-related text. 
Finally, rid is used to eliminate everything but non-null data records.

    context -o = -e } temp3 | rid -GLId

The result is as follows:

    A solis ortus cardine }
    ad usque terrae limitem, }
    Christum canamus principem, }
    natum Maria Virgine. }
    Beatus auctor saeculi }
    servile corpus induit: }
    ut carne carnem liberans, }
    ne perderet quos condidit. }
    Castae parentis viscera }
    cae lestis intratgratia: }
    venter puellae bajulat }
    secreta, quae non noverat. }
    Domus pudici pectoris }
    tem plum repente fit Dei: }
    intacta nesciens virum, }
    concepit alvo filium. }

We could clean up the output by using the sed command to remove the trailing closed curly brace. 
We simple add the following to the pipeline:

    ... | sed 's/\}///'

You might have noticed that each of the above phrases seems to consist of eight syllables. We can 
confirm this by returning to the syllabic rather than word-oriented output. For the above command 
sequence, simply omit the text command and replace **text with **silbe. The revised script becomes:

    extract -i "**kern" chant12 | humsed 's/[^}]*\}; s/^$/./' \
    > templ
    extract -i "**silbe" chant12 > temp2
    assemble temp1 temp2 | cleave -i "**kern,**silbe" \
    -o "**silbe" > temp3
    context -o = -e } temp3 | rid -GLId | sed 's/\}///'

The corresponding output is:
A so/- -lis or/- -tus car/- -di- -ne
ad us- -que ter/- -rae li/- -mi- -tem,
Chri/- -stum ca- -na/- -mus prin/- -ci- -pem,
na/- -stum Ma- -ri/- -a Vir/- -gi- -ne.
Be- -a/- -tus au/- -ctor sae/- -cu- -li
ser- -vi/- -le cor/- -pus in/- -du- -it:
ut car/- -ne car/- -nem li/- -be- -rans,
ne per/- -de- -ret quos con/- -di- -dit.
Ca/- -stae pa- -ren/- -tis vis/- -ce- -ra
cae/ le/- -stis in/- -trat- -gra/- -ti- -a:
ven/- -ter pu- -el/- -lae ba/- -ju/- -lat
se/- -cre/- -ta, quae non no/- -ve- -rat.
Do/- -mus pu- -di- -ci pe/- -cto- -ris
tem/ plum re- -pen/- -te fit De/- -i:
in- -ta/- -cta ne/- -sci- -ens vi/- -rum,
con- -ce/- -pit al/- -vo fi/- -li- -um.

If we are looking for vocal texts that exhibit a recurring rhythm, we might make a simple addition to the above script. Instead of outputting the actual syllables in each phrase, we would output a count of the number of syllables in each phrase. The standard awk utility allows us to write simple in-line programs. The following awk script simply outputs the number of fields (white-space separated text) in each input line:

    awk '{print NF}'

If we add this to the end of our command sequence, then the output would simply be a sequence of numbers — where each number indicates the number of syllables in successive phrases. In the case of O Solis Orus our output would consist of a series of 8s indicating that each phrase contains precisely eighth syllables.

By way of summary, we can generalize the above process so that syllable/phrase schemes can be generated for any syllable-related input. The following script counts the number of syllables in successive phrases for a single input file.

    # SYLLABLE - count the number of syllables in each phrase
    # Usage: syllable filename [ > output file]
    extract -i "**kern" $1 | humped 's/[^]*///; s/^$./' > templ
    extract -i "**silbe" $1 > temp2
    assemble templ temp2 | cleave -i "**kern,**silbe" -o "**silbe" 
        | context -o = -e ) | rid -GLId | sed 's/\'/\'/ | awk '{print NF}'
    rm temp[12]

Variations on this theme abound. For example, if we wish to determine the number of syllables between successive punctuation marks, the following pipeline could be used:

    extract -i "**silbe" | context -o = -e "[.,;:]!" 
        | rid -GLId | awk '{print NF}'
Rhythmic Feet in Text

Another question related to rhythm is to identify rhythmic patterns. Once again, we might look at the chant *O Solis Ortus*. Below we have recorded the syllables in each phrase, where the value 0 indicates an unstressed syllable and 1 indicates a stressed syllable:

```
0 1 0 1 0 1 0 0
0 0 0 1 0 1 0 0
1 0 0 1 0 1 0 0
1 0 0 1 0 1 0 0
0 1 0 1 0 1 0 0
0 1 0 1 0 1 0 0
0 1 0 1 0 1 0 0
0 1 0 0 0 1 0 0
1 0 0 1 0 1 0 0
1 1 0 1 0 1 0 0
1 0 0 1 0 1 0 0
0 1 0 0 0 1 0 0
1 0 0 0 0 1 0 0
1 0 0 1 0 0 1 0
0 1 0 1 0 0 1 0
0 1 0 1 0 1 0 0
```

The above output was generated using the `humsed` command. Any syllable containing a trailing asterisk (*) is re-written as a ‘1’, otherwise as a ‘0’.

```
... | humsed 's/[\ ][^]*\]/g; s/[^1][^1]*$/0/g'
```

With the above output, we can generate an inventory of phrase-related text-rhythms.

```
... | sort | uniq -c | sort
```

With the following results:

```
5 0 1 0 1 0 1 0 0
4 1 0 0 1 0 1 0 0
2 0 1 0 0 0 1 0 0
1 0 1 0 1 0 0 1 0
1 1 1 0 1 0 1 0 0
1 1 0 0 0 0 1 0 0
1 1 0 0 1 0 0 1 0
1 0 0 0 1 0 1 0 0
```

We can create a summary rhythmic pattern by adding together the values in each column — that is, counting the number of accented syllables that occur in each syllable position within the phrase. We can isolate each column using the UNIX `cut` command; `cut` is analogous to the Humdrum `extract` command. Fields are delineated by white space (tabs or spaces). For example, `cut -f 1` will isolate the first column of numbers. We can then pipe the results to the `stats` utility in order to calculate the numerical total. For example,
For the chant *O Solis Ortus* the results are as follows:

```
 7 9 0 13 0 14 2 0
```

This means that there are seven stressed syllables in the first syllable position of the phrase, nine stressed syllables in the second syllable position, and so on. These results suggest the following rhythmic structure: medium-strong-weak-strong-weak-strong-weak-weak. By way of conclusion, it appears that this work has a strongly rhythmic text structure — implying that this ‘chant’ might have been sung rhythmically.

**Concordance**

A traditional text-related reference tool is the *concordance*. Concordances allow users to look up a word, to see the word in the context of several preceding and following words, and provide detailed information about the location of the word in some repertory or corpus.

Suppose, for example, that we wanted to create a concordance for the lyrics in Samuel Barber’s songs. We would like to create a file that has a structure such as shown in Table 26.3 below. The first column identifies the filename. The second column identifies the bar number in which the keyword occurs. The third column gives a five-word context where the middle word (in bold) identifies the keyword.

| chant29  | 4 | ut possim cantare, Alleluia: gaudebunt |
| chant29  | 7 | mea, dum cantavero tibi: Alleluia, |
| chant27  | 1 | Cantate Domino canticum novum Alleluia: |
| chant54  | 4 | Cantate Domino canticum novum, quia |
| chant24  | 10| Cantate Domino canticum novum: quia |
| chant42  | 14| totus non capit orbis, in |
| chant47  | 5 | et exaltavit capit ejus; et |
| chant12  | 1 | solis ortus cardine ad usque |
| chant14  | 4 | arrisit orto caritas: Maria, dives |
| chant12  | 7 | induit: ut carne carnem liberans, |
| chant58  | 5 | et in carne mea videbo |
| chant12  | 7 | ut carne carnem liberans, ne |
| chant14  | 6 | sola quae casto potes fovere |
| chant17  | 3 | et discerne causam meam de |
| chant21  | 2 | Dominus a cena, misit aquam |

etc.

We would also like to provide a *grep*-like search tool so users can search for particular keywords.

The following script will generate our concordance file. For each file specified in the input, we ex-
tract the "silbe" spine and store it. We then process this spine no less than three times. In the first pass, we translate from the "silbe" to the "text" representation, and generate a context of 5 words (n=5) making sure to omit barlines (o=0). We also pad the amalgamated line with three null tokens (p=3) so the context is centered near the third word in the sequence. In the second pass, we generate a new spine ("nums") that contains only bar numbers. The *ditto* command is used to ensure that every data record contains a bar number. To ensure that pick-up bars are numbered with the value 0, we've used *humsed* to replace any leading-null-tokens with the number 0. In the third pass, we replace every data token with the name of the file. Finally, we assemble all three of these spines, eliminate everything but data records, and also eliminate lines that don't contain any text. All of this processing is carried out in a while-loop that cycles through all of the files provided when the command is invoked.

```
while [ $# -ne 0 ]
do
  extract -i "silbe" $1 > temp1
  text temp1 | context -o = -n 5 -p 3 > temp2
  num -n = -a "nums" temp1 | extract -i "nums" \ 
    | ditto | humsed 's/./0/' > temp3
  humsed "s/./$1/" temp3 > temp4
  assemble temp4 temp3 temp2 | rid -GLId | sed '/.* .$/d'
  shift;
done
rm temp[1-4]
```

Having generated our concordance file, we can now create a simple tool that allows us to search for keywords. Suppose we kept our concordance information in a file called "/home/concord/master*. In essence, we'd like to create a command akin to *grep* — but one that searches this file solely according to the third word in the in the context. We cannot use *grep* directly since it will find all occurrences of a word no matter where it occurs in the context. We need to tell *grep* to ignore all other data. The filename, bar number, and context fields are separated by tabs. We can ignore the first two fields by eliminating everything up to the last tab in the line. Since words are separated by blank space, the expression "[^ ]+ will match a word not containing spaces. In short, the regular expression "".*<tab>[^ ]+ [^ ]+ "" will match everything up to the first tab, followed by two additional words. All we need to do is paste our keyword to the end of this expression.

Below is a simple one-line script for a command called *keyword*. The user simply types the command *keyword* followed by a regular expression that will allow him/her to search for a given word in context. Note that since we've used the extended regular expression character '+' — we must invoke *egrep* rather than *grep* in our script:

```
# KEYWORD - A script for searching a master concordance file
#
# Usage: keyword <regular expression>
# egrep "".* [^ ]+ [^ ]+ $1" "/home/concord/master"
```

Concordances can be used for a number of applications. One might use a concordance to help identify metaphor or image related words (such as "light," "darkness," etc.)
Simile

One of the most important poetic devices is the simile — where an analogy or metaphorical link is created between two things ("My love is like a red red rose."). In English, similes are often (though not always) signalled by the presence of the words "like" or "as."

A simple task involves searching for 'like' or 'as' in the lyrics of some input. For each occurrence of these words, suppose that we would like to output a line that places the word in context — specifically the preceding and following four words.

First we transform and isolate the text data using the text and extract commands:

```
text inputfile | extract -i ***text'
```

Since the input may contain multiple-stops, we might consider the precaution of ensuring no more than one word per data record. For this we can use humsed. Specifically, we can replace any spaces by a carriage return. Since the carriage return is interpreted by the shell as the instruction to begin executing a command, we need to escape it. Depending on the shell, the carriage return can be escaped in various ways. One way is to precede the carriage return by control-V (meaning "verbatim"). Another way is to type control-M rather than a carriage return. In the following command we have used the backslash to escape a control-M character:

```
text inputfile | extract -i ***text' | humsed 's/ */M/g' \ 
| egrep -4 '^|(like)|(as)$$'
```

Having ensured that there is no more than one word per line we can now search for a line contain just "like" or "as." The -4 option for egrep causes any matched lines to be output with four preceding and four following lines of context. In addition, an extra line is added consisting of two dashes (--) to segregate each pattern output. That is, for each match, ten lines of output are typically given. In order to generate our final output, we need to transform the linear list of words into a horizontal list where each line represents a single match for "like" or "as."

The context command would enable us to do this. Unfortunately, however, the output from egrep fails to conform to the Humdrum syntax. In particular, adding ^\* to the regular expression will fail to ensure a proper Humdrum output since preceding and following contextual lines will also be output.

The hum command is a special command that takes non-Humdrum input and adds sufficient interpretation records so as to make the input conform to the Humdrum syntax. Typically, this means simply adding a generic initial exclusive interpretation (**A) and a spine-path terminator (*-). If the input contains tabs, then appropriate spines will be added.

```
text inputfile | extract -i ***text' | humsed 's/ */M/g' \ 
| egrep -4 '^|(like)|(as)$$' | hum
```

Now we can make use of the context command. Each context ends with the double-dash delimiters generated by egrep. The rid command can be used to eliminate the interpretations added by hum.
**Word Painting**

Word painting has a long history in music. There are innumerable examples where the music has somehow reflected the meaning of the vocal text. Suppose we wanted to determine whether words designating height (e.g., English “high,” German “hoch,” French “haute/haut”) tend to coincide with high pitches.

A simple approach would be to extract those sonorities that coincide with any of the words high/hoch/haut and determine the average pitch. We can then contrast this average pitch with the average pitch for the repertory as a whole. Any significant difference might alert us to possible word painting.

First we translate any pitch data to **semits** and any **silbe** data to **text**. We will also filter the outputs to ensure that only **semits** and **text** are present.

```
semits * | text | extract -i "**semits,**text"
```

Since a word may be sustained through more than one pitch, and a pitch may be intoned for more than one word, we should use the **ditto** command to ensure that null tokens are filled-in.

```
semits * | text | extract -i "**semits,**text" | ditto -s =
```

Next, we can use **egrep** to search for the words of interest:

```
semits * | text | extract -i "**semits,**text" | ditto -s = \\
    | egrep -i "\*\*\*\*high|hoch|haut"
```

Notice the addition of the expression `\*\*` in the search pattern. This expression will match any Humdrum interpretation records and so ensures that the output conforms to the Humdrum syntax. We can now isolate the **semits** data and pass the output to **stats** in order to determine the average pitch for the words coinciding with the words high/hoch/haut:

```
semits * | text | extract -i "**semits,**text" | ditto -s = \\
    | egrep -i "\*\*\*\*high|hoch|haut" | extract -i "**semits" | stats
```

The average pitch for the entire work can be determined as follows:

```
semits * | extract -i "**semits" | ditto -s = | rid -GLI \\
    | stats
```
Emotionality

Musical texts often convey or portray a wide range of emotions. Some texts celebrate the ecstasy of love or lament the sorrow of loss. Yet other texts exhibit little emotional content. Suppose that we wanted to create a tool that would allow us to estimate the degree of emotional "charge" in the lyrics of any given vocal work. A simple approach might be to look for words that are commonly associated with high emotional content.

Table 26.4 shows a sample of six words from a study where 10 people were asked to rate the degree of emotionality associated with 100 English words. Participants rated each word on a scale from $-10$ to $+10$ where $-10$ indicates a maximum negative emotional rating and $+10$ indicates a maximum positive emotional rating. The values shown identify the average rating for all 10 participants.

**Table 26.4. Average Emotionality Ratings for English Words.**

<table>
<thead>
<tr>
<th>Word</th>
<th>Rating</th>
</tr>
</thead>
<tbody>
<tr>
<td>begin</td>
<td>+3.8</td>
</tr>
<tr>
<td>river</td>
<td>+4.2</td>
</tr>
<tr>
<td>friend</td>
<td>+5.2</td>
</tr>
<tr>
<td>love</td>
<td>+8.6</td>
</tr>
<tr>
<td>hate</td>
<td>-9.7</td>
</tr>
<tr>
<td>detest</td>
<td>-9.8</td>
</tr>
</tbody>
</table>

Clearly, such a rating system might allow us to create a tool that would automatically search a large database and identify those vocal works whose lyrics are most emotionally charged. One way to generate a crude index of emotionality is to measure the average ratings for the ten most emotion-laden words in a given input.

The `humsed` command provides an appropriate place to start. In effect, we would take a table (such as Table 26.4) and use it to create a series of substitutions. Emotionally-charged words would be replaced by a numerical rating. Our `humsed` script would have the following form. Notice that the first substitution is used to eliminate punctuation marks.

```
s/[,;:.'"*!]?//g
s/begin/+3.8/
s/river/+4.2/
s/friend/+5.2/
s/love/+8.6/
s/hate/-9.7/
s/detest/-9.8/
/[^0-9-+]/s/.*//
```

Also notice that the final command transforms any data records that contains anything other than a number to a null data token. In other words, words that are not present in the emotionality list are not rated.

In order to process our input, any syllabic text would first be translated to the `**text` representation, and all other spines discarded using `extract -i`.

```
text inputfile | extract -i '***text' ...
```
Then we would translate the words using our "emotionality" script, eliminate everything other than data records, and calculate the numerical statistics:

```
text inputfile | extract -i '***text' | humsed -f emotion \ 
| rid -GLId | stats
```

In general, works whose lyrics express predominantly positive emotions ought to exhibit positive emotionality estimates. Similarly, works expressing predominantly negative emotions ought to exhibit negative emotionality estimates. Of course the process of averaging may be deceptive. Two sorts of problems may arise. First, a large number of fairly neutral words will tend to dilute an otherwise large positive or negative score. It may be preferable to observe the maximum positive and negative values. Alternatively, it may be appropriate to limit the average to (say) the ten most emotionally charged words. We can do this by sorting the numerical values and using the `head` and `tail` commands to select the highest or lowest values. In our revised processing, we use `sort -n` to sort the values in numerical order — placing the output in a temporary file. The UNIX `head` command allows us to access a specified number of lines at the beginning of a file: the option `-5` specifies the first five lines. Similarly, the UNIX `tail` command allows us to access a specified number of lines at the end of a file. The ten highest and lowest values are then concatenated together and piped to the `stats` command:

```
text inputfile | extract -i '***text' | humsed -f emotion \ 
| rid -GLId | sort -n > temp
head -5 temp > lowest
tail -5 temp > highest
cat highest lowest | stats
```

A second problem with averaging together emotion rating values is that an emotionally-charged work might include a rough balance of passionate words expressing both positive and negative emotions. This might result in an average near zero and be mistaken for lyrics that exhibit little emotionality. The `stats` command outputs a variance measure that can be used to gauge the spread of the data. However, another way to address this problem is by ignoring the plus and minus signs in the input. That is, a rough index of emotionality — independent of whether the emotion is predominantly negative or positive would simply focus on the most emotionally charged words.

The plus and minus signs can be eliminated using a simple `humsed` substitution prior to numerical sorting:

```
humsed 's/[+-]//g'
```

Once again, we could use the `head` command to isolate the 10 or 20 most emotionally charged words.

Another variant of this approach might be to identify those words in a text which are most emotionally charged. Suppose we wanted to determine the location of the most emotionally charged word. A combination of `sort` and `grep` can be applied to this task. First we generate a spine containing the emotional-charge values taking care to eliminate the signs:

```
text inputfile | extract -i '***text' | humsed -f emotion \ 
| humsed 's/[+-]//g' > charges
```
Next we assemble this new spine with the original input:

```
assemble charges inputfile
```

We can isolate data records using `rid` and then use `sort -n` to sort according to the numbers present in the first column. The most emotional charged word will be at the end of the file (largest number) so we can use `tail -l` to identify the word:

```
assemble charges inputfile | rid -GLId | sort -n | tail -l
```

Having established what word has been estimated as having the highest emotional-charge, we can then use `grep -n` to establish the location(s) of this word in the original input file.

**Other Types of Language Use**

Apart from emotionality, language tends to be used differently in different musical genres. The contrast between *aria* and *recitative* provides a classic example. The aria is intended to be a poetic reflection of a certain emotional state or reaction whereas the recitative moves the action along by focusing on concrete circumstances. Any number of variants on our “emotionality” processing can be conceived. For example, we might create another language index related to the degree of abstraction/concreteness for words. Words such as Verona, knife and Montague are comparatively concrete, whereas words such as feud, love and tragedy are more conceptual or abstract. We might expect to be able to observe such differences in recitative versus aria texts.

Similarly, differences in language use can be found in folk and popular music. In the case of the folk *ballad*, a detailed story unfolds. Differences in language use may be correlated with the ! ! !AGN reference record used to identify genres.

**Reprise**

In this chapter we have introduced two text-related representations: **text and **silbe. We have examined the `text` command (which translates from **silbe to **text). We have also been exposed to the UNIX `fmt` command (a simple text formatter), the `cut` command (similar to `extract -f`), and the `head` and `tail` commands.

In Chapter 34 we will examine further representations and processes related to phonetic data.